

# **MDSFA SMALL SIDED GAMES (SSG) GUIDELINES 2009**

## **REGISTRATION PROCESS**

- Register minimum of 9 players and a maximum of 14 players per team
- Register team with MDSFA as Under 6 blue, green etc as per normal
- Register minimum 1 x Coach as per normal
- Register 1 x Manager as per normal

## **FIELD AND GAME INFORMATION**

<b>PLAYING FORMAT</b>	<b>UNDER 6</b>
Numbers on field	4 V 4
Field size	30M x 20M
Field markings	Markers or painted lines
Penalty area	No
Goal size	Min 1.8MW x 0.9MH Max 2.0M x 1.0MH
Goal type	Markers , poles or goals
Ball size	Size 3
Goalkeeper	No
Recommended playing time	2 x 15 Min halves
Half time break	5 minutes
Referee	Game Leader

## **LAWS OF SMALL SIDED GAMES FOR UNDER 6 ONLY**

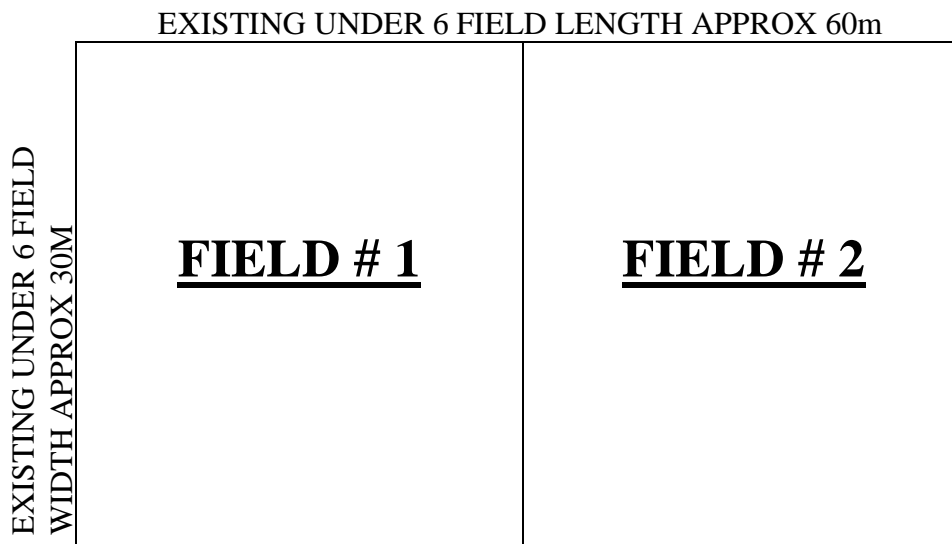
- A maximum of 3 interchange players may be rotated throughout the game
- The game is started with the Game Leader directing 1 team to kick off from a point in the middle of the field. The other team will start the game in the second half..
- The ball is out of play when it wholly crosses the side line or the goal line
- The game is restarted with a kick in from where the ball crossed the line by the opposing team i.e. the team who last touched the ball before it crossed the line does not take the kick restart.
- Corner kicks and goal kicks apply as per normal laws of the game
- When a goal is scored the game is restated at the half way line (or approx middle of field if no lines are marked) by the defending team..
- A goal is scored when the whole ball crosses the line between the goal posts, poles or cones without knocking them over.
- There is no offside in under 6 SSG
- Indirect free kicks are awarded for foul play as set out below

## FOUL PLAY AND MISCONDUCT

- Kicks or attempts to kick an opponent
- Trips or attempts to trip an opponent
- Jumps at an opponent
- Charges an opponent
- Strikes or attempts to strike an opponent
- Pushes an opponent
- Tackles an opponent from behind to gain possession of the ball
- Making contact with an opponent before touching the ball
- Holds an opponent
- Spits at an opponent
- Handles the ball deliberately
- Plays in a dangerous manner
- Impedes the progress of a player

## GAME DAY

- Teams will be allocated a game time and venue as per normal  
i.e STM Under 6 Yellow V COB Under 6 Green 9.00am @ Kooringa
- Teams turn up to play as per fixture and are divided into two teams to play on the adjacent fields as shown below
- 1 Match card is to used for the entire team as per previous years
- Existing Under 6 field utilized running 2 fields sideline to sideline  
( See Below )



## CONCLUSION

The concept behind the SSG is to provide the kids with more touches and more game time. Remember it is non competitive and at every opportunity reiterate this fact to the parents.. Lets make it a fun and enjoyable season for all concerned.